Anna Hammill











Skills and Expertise

Creative young professional; great sense of humor; enthusiastic; strong work ethic; eye for detail

Technical Skills: Adobe Premiere, Photoshop, After Effects, Final

Cut Pro X, Microsoft Office, Mac and PC proficient **Social Media:** Hootsuite Professional Certified

Photography: Digital and Film/Darkroom, Nikon and Canon **Videography:** DSLR cameras; Multiple studio and control room positions in student newsroom; Directed/edited two short films

Education

High Point University, High Point, NC, Class of 2015 B.A. Communications with a focus in Electronic Media Production; minor in Psychology

Professional Experience

Videographer

ExitEvent; Durham, NC August 2016 - August 2017

Coordinated with editor and start-up founders/entrepreneurs, and interviewed them to create a story; edited footage using Adobe Premiere and uploaded final videos to Vimeo; photograped events such as our monthly Startup Social and Big Top (our reverse job fair event)

Video Production Intern

Sound Pure Studios; Durham, NC January to May 2015 Assisted with pre-production/planning; camera operation using Panasonic Lumix GH4; edited footage using Final Cut Pro X; helped develop concepts for creative video advertising and social media

develop concepts for creative video advertising and social media marketing strategies; gained experience working in a professional music studio alongside sound engineers and musical experts

Photographer's Assistant

Julie Napear Photography; Winchester, VA
March to August 2013 (seasonal/summer)
Assisted photographer at weddings and other special events; detail shots and second shooting; transported and set up equipment; worked with bride/groom and wedding party/guests

Assistant Director

HPU News; High Point, NC January to April 2013

Worked with director for spring semester Senior Production class to help the newscast run smoothly; kept control room and news anchors organized and in proper places; kept time of the news broadcast to let the director know when to call shots